

Free Body Diagrams (FBD)

LT:

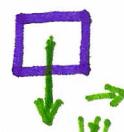
- Represent forces as vectors
- Determine the net (resultant) force

Examples of forces and FBD

① Weight = $W = F_G$

$$W = m \cdot g \rightarrow \text{acceleration of gravity}$$

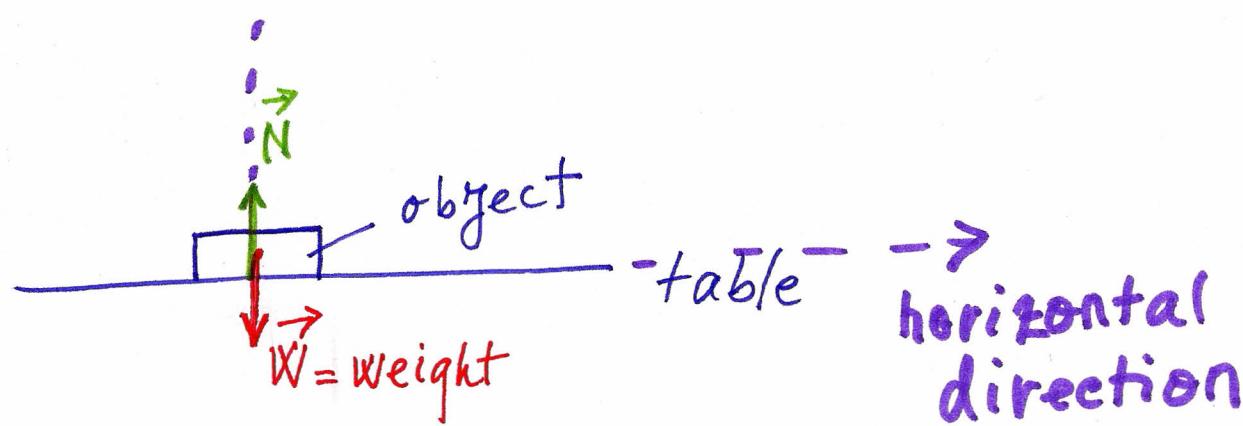
↓
mass



\vec{W} (weight vector)

②

$F_N = N$ = Normal force = the force
perpendicular to the contact surface
vertical direction



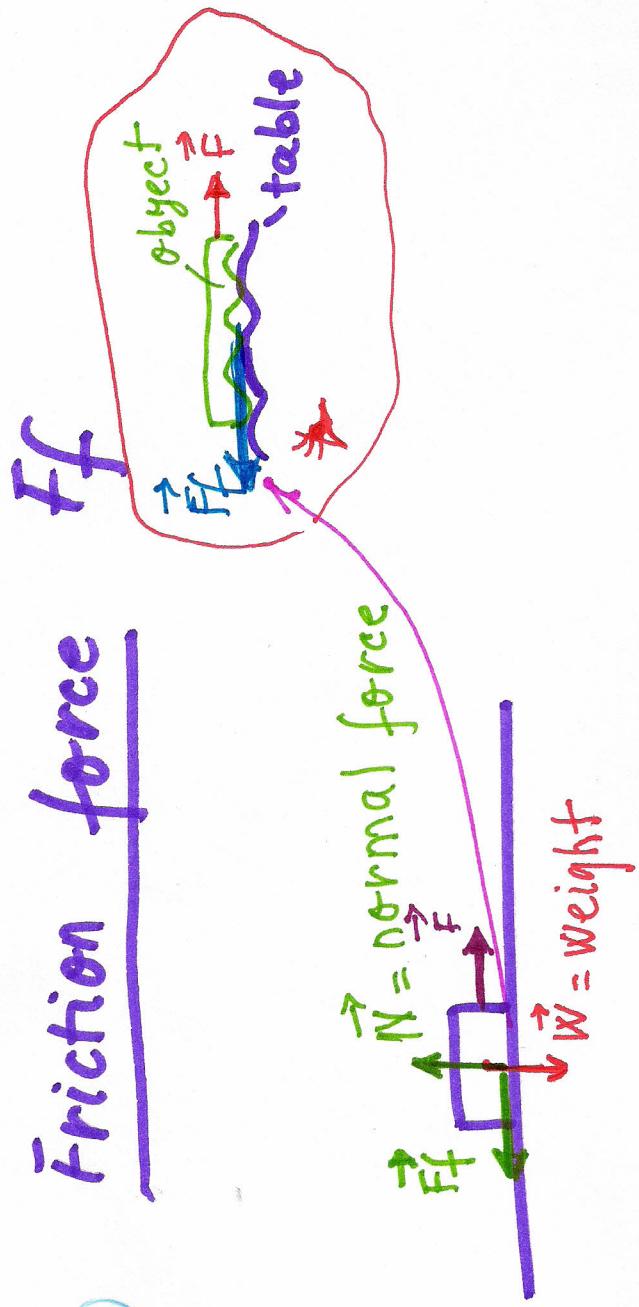
The object is at rest (equilibrium) on the vertical direction if and only if the total force (net, resultant) on that direction is equal with zero.

$$\text{normal} = \boxed{\vec{N} = \vec{W}} = \text{weight}$$

These vectors (\vec{N}, \vec{W}) have the same size,
but opposite directions.

Friction force

(3)



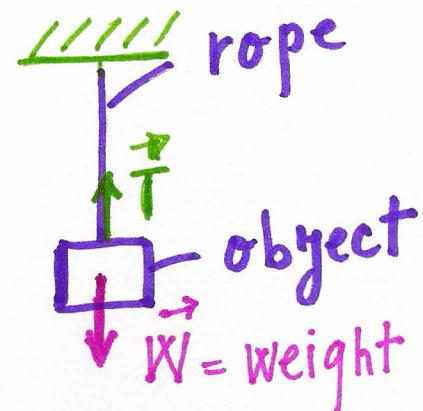
$N = W$
 $F_f = \text{friction force that resist motion}$

$$F_f = \mu \cdot N$$

μ = friction coefficient =
= number which depends
= on the quality of the
contact surface

④

Tension force = $T = f_T$



The object is at equilibrium if and only if the net force is equal with zero.

$$T = W$$