PHYSICAL CONSTANTS

$$g = 9.80 \text{ m/}_{\text{S}^2}$$

UNIT 1 CONVERSION FACTORS:

UNIT 2 (KINEMATICS) EQUATIONS:

Linear Motion:

$$\frac{d}{\overline{v}} = \frac{d}{t} \quad \text{so} \quad t = \frac{d}{\overline{v}} \quad \text{and} \quad d = \overline{v} \cdot t$$

$$v_2 = v_1 + at$$

$$v_2^2 = v_1^2 + 2ad$$

$$v_2^2 = v_1^2 + 2ad$$

$$d = v_1 t + \frac{1}{2}at^2$$

$$a = \frac{v_2 - v_1}{t}$$

Free Fall Motion:

$$\boldsymbol{v} = \boldsymbol{g} \cdot t$$

$$\boldsymbol{d} = \frac{1}{2} \boldsymbol{g} t^2$$

UNIT 3 (VECTORS AND PROJECTILES) EQUATIONS:

Vector Addition:

$$\sin \theta = \frac{opposite}{hypotenuse}$$
 $\cos \theta = \frac{adjacent}{hypotenuse}$ $\tan \theta = \frac{opposite}{adjacent}$ $a^2 + b^2 = c^2$ $R = \sqrt{R_x^2 + R_y^2}$ $\theta = \tan^{-1}\left(\frac{R_y}{R_x}\right)$

Projectile Motion:

$$v_{vert \, (initial)} = v_{\rm initial} \cdot \sin \theta$$
 $v_{horizontal} = v_{\rm initial} \cdot \cos \theta$ $d_{\rm horizonal} = v_{\rm horizonal} \cdot t_{total}$ $v_{
m vert \, (final)} = g \cdot t_{down}$ $d_{
m horizonal} = {\rm range} = \frac{v_{
m initial}^2 \cdot \sin(2\theta)}{g}$ $t_{total} = t_{up} + t_{down}$ $d_{
m vertical} = \frac{1}{2}gt^2$

UNIT 4 (FORCES AND NEWTON'S LAWS) EQUATIONS:

$$F_{net} = m \cdot a$$
 $F_g = m \cdot g$

Vertical Motion:

$$F_{up} = m(a+g)$$

$$F_{up} = m(g-a)$$

UNIT 5 (DYNAMICS) EQUATIONS:

Momentum and Impulse:

$$egin{aligned} m{p} &= m \cdot m{v} & m{Impulse} &= m{F} \cdot \Delta t \ m{p}_{before} &= m{p'}_{after} & m{Impulse} &= \Delta m{p} &= m{p}_2 - m{p}_1 &= m \cdot \Delta m{v} \end{aligned}$$

Energy:

$$E_K = \frac{1}{2}mv^2$$

$$E_{K1} + E_{P1} = E'_{K2} + E'_{P2}$$

$$E_{mgh}$$

Work and Power:

$$W = F \cdot d \cdot \cos \theta$$

$$P = \frac{W}{t} = \frac{\Delta E}{t}$$

$$W = \Delta E_K = E_{K2} - E_{K1}$$

$$P = \frac{F \cdot d}{t} = F \cdot v$$